Switching in Complex Networks of States: A New Paradigm for Natural Computation

# Marc Timme

in collaboration with Fabio Schittler Neves



**Network Dynamics Group** -Max Planck Institute for Dynamics & Self-Organization



Bernstein Center for Computational Neuroscience, Göttingen



Georg August University, Göttingen

# **Biological and bio-inspired computation**

#### **Biological Networks**

- Neural circuits
  (computation & learning)
- "Tree" of life (evolution)

#### **Bio-inspired networks**

- Autonomous robots
- Natural computing devices



## **Towards Natural Computation**

#### **Biological Processes:**

- are nonlinear
- exploit **self-organized**, **emerging** collective states
- based on learning, adaptation, evolution

#### Technical computing and behaving (robotic) systems:

- may be realized in a neuro-analogous way (bio-inspired development & possible explanation of biol. phenomena)
- require understanding
  of collective nonlinear dynamics & self-organization

# How to build a natural computer?

## Outline

Model: Networks of **symmetrically** pulse-coupled oscillators Periodic orbit attractors (in the sense of Milnor) ... Phenomenon: ... that are **unstable** Analytically Tractable Example: Unstable modes Switching among attractors System-independence Asymmetries: Switching **Selection** of complex periodic orbits Universal Computation: k-winner takes all, binary & n-ary logics N=5 versatility; N=100 & expon. scaling Robots: phototaxis & obstacle avoidance

## **Neural Model and Phase Description**



original model: R.E. Mirollo, S.H. Strogatz; *SIAM J. Appl. Math.* 50:1645 (1990) model with delay: U. Ernst, K. Pawelzik, T. Geisel; *Phys. Rev. Lett.* 74:1570 (1995)

## **Neural Model and Phase Description**

Membrane potential dynamics

$$\frac{dV_i}{dt} = f(V_i) + W_i(t) + \Delta_i$$

**Pulse interactions:** spike sending  $V_j(t_{j,m}^-) \ge 1$ 

and reset

$$V_j(t_{j,m}) \ge 1$$
$$V_j(t_{j,m}) := 0$$

Received after delay time  $\tau$ 

$$W_i(t) = \sum_{\substack{j=1\\j\neq i}}^N \sum_{m\in\mathbb{Z}} \epsilon\delta\left(t - \tau - t_{j,m}\right)$$

$$U(\phi) = \tilde{V}(\phi T)$$
  $\dot{\tilde{V}} = f(V);$   $\tilde{V}(0) = 0,$   $\tilde{V}(T) = 1$ 

# All-to-all Connectivity: Partial Synchrony and Switching



Switching persists for small noise strengths  $\eta = 10^{-22}$ 

## Origin of switching dynamics?

## Attracting and yet unstable?



switching towards another attractor

decay also occurs for very small pertubations ( $\sigma = 10^{-22}$ )

# New Kind of Invariant Set: Unstable Attractor



perturbations induce switching

Basin of attraction (2D section through state space)



# Analysis Confirms: Unstable & Attracting



→ Locally unstable although attracting (saddle periodic orbit with positive measure basin)

#### → new kind of (Milnor) attractor: **unstable attractors**

First identification and analysis: M.T. et al.; *Phys. Rev. Lett.* 89:154105 (2002a) Large networks: M.T. et al.; *Chaos* 13:377 (2003) Rigorous results: P. Ashwin and M.T.; *Nonlinearity* 18:2053 (2005) Functional relevance of switching: P. Ashwin and M.T., *Nature* 436:36 (2005) Bifurcation: C. Kirst and M.T., *Phys. Rev. E (R)* (2008).

## Cartoon of Heteroclinic Cycle in Symmetric Oscillator Systems



#### Breaking the Symmetry -> Periodic Orbit Close to Heteroclinic Cycle



## Full symmetry in a network of N oscillators

only three parameters: Ι, ε, τ. (independent of N)

N=5: cluster states of different symmetries:



N=5:

V=(V1,V2,V3,V4,V5).

5!/(2!2!) = 30 saddle states

#### Saddle Instabilities and Heteroclinic Switching



arbitrarily small perturbation induces controlled switching

#### Two ways to switch: network of states



## Symmetry breaking induces cyclic switching

Symmetry breaking input currents: I<sub>1</sub>>I<sub>2</sub>>I<sub>3</sub>>I<sub>4</sub>>I<sub>5</sub>



Cyclic switching along complex periodic orbit

#### **Complex Network of Saddle States**



#### $(a+\Delta,b,c,b,a) \rightarrow (c,a,b,a,b)$



#### $(a+\Delta,b,c,b,a) \rightarrow (c,a,b,a,b)$



#### $(c,a+\Delta,b,a,b) \rightarrow (b,c,a,b,a)$

	ext				time		>
<b>I</b> 1 —		а	С	b			
2	$\longrightarrow$	b -	<b>→</b> a+∆	С			
3	$\rightarrow$	С	b	а			
4	$\rightarrow$	b	→ a	b			
5	<b>→</b>	а	b	а			
		<b> </b> 1> <b> </b> 5	2 <b>&gt;</b>  4				

 $(b,c,a+\Delta,b,a) \rightarrow (a,b,c,a,b)$ 

	ext				time		
<b>I</b> 1 —	$\longrightarrow$	а	С	b	а		
2		b	а	С	b		
3	$\rightarrow$	С	b	→ a+∆	С		
4	$\rightarrow$	b	а	b	а		
5	<b>→</b>	а	b	→ a	b		
		1>1 <sub>5</sub>	2> <b> </b> 4	<b> </b> 3> <b> </b> 5			

#### $(a+\Delta,b,c,a,b) \rightarrow (c,a,b,b,a)$

ext					time			
<b>I</b> <sub>1</sub>	<b>→</b>	а	С	b	<b>→ a</b> +∆	С		
<b>I</b> <sub>2</sub> —	<b>→</b>	b	а	С	b	а		
<b>I</b> 3 —	<b>→</b>	С	b	а	С	b		
<b>I</b> 4 —	<b>→</b>	b	а	b	→ a	b		
l <sub>5</sub> -	→	а	b	а	b	а		
	<b>I</b> 1	∣ <b>&gt; </b> 5	2>1 <sub>4</sub>	<b> </b> 3> <b> </b> 5	5 <b> </b> <sub>1</sub> > <b> </b> <sub>4</sub>			

#### $(c,a+\Delta,b,b,a) \rightarrow (b,c,a,a,b)$

	ext				time			>
<b>I</b> 1 —	$\rightarrow$	а	С	b	а	С	b	
2 -	$\rightarrow$	b	а	С	b —	→ a+∆	С	
3	$\rightarrow$	С	b	а	С	b	а	
4	$\rightarrow$	b	а	b	а	b	а	
5	<b>→</b>	а	b	а	b	b → a		
		1> 5	2>4	<sub>3</sub> >  <sub>5</sub>	1> <b>1</b> 4	2 <b>&gt;</b> 15		

 $(b,c,a+\Delta,a,b) \rightarrow (a,b,c,b,a)$ 

	ext				time			
<b>I</b> 1 —	$\longrightarrow$	а	С	b	а	С	b	а
2	$\rightarrow$	b	а	С	b	а	С	b
3	$\rightarrow$	С	b	а	С	b	<b>→</b> a+∆	С
4	$\rightarrow$	b	а	b	а	b	→ a	b
5	<b>→</b>	а	b	а	b	а	b	а
		1> <b>1</b> 5	2 <b>&gt;</b>  4	3>1 <sub>5</sub>	<sub>1</sub> >  <sub>4</sub>	2 <b>&gt;</b> 5	<b> </b> 3> <b> </b> 4	

 $(a+\Delta,a,b,b,c) \rightarrow (c,b,a,a,b)$ 

e	lext												
1	<b>→</b>	а	С	b	а								
2	$\rightarrow$	b	а	С	b	а	С	b					
3 -	<b>→</b>	С	b	а	С	b	а	С					
4	$\rightarrow$	b	а	b	а	b	а	b					
5	<b>→</b>	а	b	а	b	b a		a					
$ _1> _5$ $ _2> _4$ $ _3> _5$ $ _1> _4$ $ _2> _5$ $ _3> _4$													
result: {I1,I2,I3}>{I4,I5}													

 $(a+\Delta,a,b,b,c) \rightarrow (c,b,a,a,b)$ 

	lext											
<b>I</b> 1 <b>-</b>	$\longrightarrow$	а	С	b	а	С	b	а				
2	$\longrightarrow$	b	а	С	b	а	С	b				
3	$\rightarrow$	С	b	а	С	b	а	С				
4	$\rightarrow$	b	а	b	а	b	а	b				
5	<b>→</b>	а	b	а	b	а	b	а				
		<b> </b> <sub>1</sub> > <b> </b> <sub>5</sub>	2>4	<b> </b> 3> <b> </b> 5	<b> </b> <sub>1</sub> > <b> </b> <sub>4</sub>	2>1 <sub>5</sub>	<b> </b> 3> <b> </b> 4	~~~~				
	result: {I <sub>1</sub> ,I <sub>2</sub> ,I <sub>3</sub> }>{I <sub>4</sub> ,I <sub>5</sub> }											

## From Digital Analog Conversion to Classification

Encode 10 different classes by 5 neurons.

#### Neuron



**#classes grows exponentially** with number N of neurons e.g. N=100, 10^8 classes

#### Classification provides basis for computation

## **Arbitrary Binary Computation**



Input signal

Operation

out. category

Operation table: XOR (0,1)

Input signal		0	1	0	0	1		AND	(0,0,1, <b>0,0</b> ) (0,0,1, <b>0,1</b> )
Input weights (x10 <sup>-4</sup> )	×	2.5	2.5	2.5	5	5			(0,0,1, <b>1,0</b> ) (0,0,1, <b>1,1</b> )
effective input (x10-4)	-	0	2.5	0	0	5		OR	(1,0,0, <b>0,0</b> ) (1,0,0, <b>0,1</b> )
base asymmetry (x10 <sup>-4</sup> )	+	4	3	2	1	0			(1,0,0, <b>1,0</b> ) (1,0,0, <b>1,1</b> )
total asymmetry (x10-4)		4	5.5	2	1	5			(0,1,0, <b>0,0</b> )
	-						-	XOR	(0,1,0, <b>0,1</b> )
result category									(0,1,0,1,0) (0,1,0,1,1)

# Larger networks -> gigantic no. of options



20-winner-take-all computation;

# 5 x 10<sup>20</sup> possible outcomes with N=100 neurons (exponential in N)

# Complex Networks of States → New Type of Natural Computer

#### Versatile with only five identical units:

- unary processing, e.g.: NOT
- single binary processing
- multiple binary processing (up to three operations at given parameters)
- **single ternary** (because 2^3=8 possible input classes < 10 possible output classes)

#### **Universal computation as generic feature**

- analog-digital converter, classifier
- k winner takes all
- n-ary logics
- scales well with system size

#### Future & current work:

- adaptation
- hardware/robot implementation (in progress)
- transfer of spatio-temporal patterns (instead of binary conversion)

Encode 10 different classes by 5 neurons.

#### Neuron



## **Behavioral Autonomies**

**Phototaxis** 

finding or following a light (=food) source





#### **Obstacle avoidance & untrapping**

Find the way out of a number of "Network Science"books

## **Behavioral Autonomies**



# Theoretical Challenges in Network Dynamics: Adaptation, Inference, Computation & Behavior

#### Selected works:

#### Network Dynamics and Information Processing

Phys. Rev. Lett. 89:258701 (2002c); Phys. Rev. Lett. 92:074101 (2004b); Chaos 16:015108 (2006); Phys. Rev. E 78:065201(R) (2008); Phys. Rev. Lett. 102:068101 (2009); Europhys. Lett. 90:48002 (2010); *Phys. Rev. Lett.* 92:074103 (2004a); *Phys. Rev. Lett.* 93:074101 (2004c);

Nonlinearity 21:1579 (2008); Chaos, 21:025113 (2011); SIAM J. Appl. Math. 70:2119 (2010)

#### <u>Network Inference</u>: Design, Reconstruction and Stability

Phys. Rev. Lett. 97:188101 (2006); Europhys. Lett. 76:367 (2006); Phys. Rev. Lett. 100:048102 (2008); Frontiers Comp. Neurosci. 5:3 (2010);

Physica D 224:182 (2006); Phys. Rev. Lett. 98:224101 (2007); Frontiers in Comput. Neurosci. 3:13 (2009); New J. Physics. 13:013004 (2011)

#### Spatio-temporal <u>patterns</u>, control and computation

*Phys. Rev. Lett.* 89:154105 (2002a); *Nonlinearity* 18:20 (2005);

Neurocomputing 70:2096 (2007); Frontiers in Neurosci. 3:2 (2009); Chaos 13:377 (2003);

Neurosci. Res. 61:S280 (2008); Discr. Cont. Dyn, Syst. 28:1555 (2010);

Handbook on Biological Networks (Chapter on 'Spike Patterns'), World Scientific (2010);

# **Theoretical Challenges in Network Dynamics:** Adaptation, Inference, Computation & Behavior

• Adaptation and autonomous robots via nonlinear dynamics J. Phys. A: Math. Theor. 42:345103 (2009); Nature 436:36 (2005): Phys. Rev. Lett., under review (Kielblock et al., 2012) Input Output Nature Phys. 6:224 (2010);

Intelligent coordination and new computational devices

*Phys. Rev. Lett.* 88:245501 (2002b); *Cornell Rep.* 1813:1352 (2007); Nature Phys., 7:265 (2011); Phys. Rev. Lett. in press (Schittler Neves & MT, 2012)

*New J. Phys.* 11:023001 (2009); *J. Phys. A: Math. Theor.*, 43:175002 (2010);



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**Questions & Comments Welcome!** 

## Different concepts of an attractor

main requirement: attractor A has basin of attraction B(A) of positive volume

conventionally: contracting neighbourhood U $\Rightarrow$ these attractors are stable

Milnor: no contracting neighbourhood U $\Rightarrow$  attractors may be unstable

parameter tuning to obtain unstable attractors ?





Instability and attraction

subthreshold input desynchronizes  $\Rightarrow$  cluster states may be unstable

suprathreshold input synchronizes  $\Rightarrow$  cluster states may be attractors



## How does an unstable attractor work?

basin volume



cluster formation (synchronization) by suprathreshold input: discontiuous jump

mechanism in large systems: M.T., F. Wolf, T. Geisel, Chaos 13:377-387 (2003)

#### Use of heteroclinic switching so far: encoding



- D. Hansel, G. Mato, and C. Meunier, *Phys. Rev. E* (1993):
- U. Ernst, K. Pawelzik, and T. Geisel, *Phys. Rev. Lett.* (1995); *Phys. Rev. E* (1998).
- M. Rabinovich et al., Phys. Rev. Lett. (2001); T. Nowotny & M. Rabinovich, Phys. Rev. Lett. (2008);
- M.T., F. Wolf, T. Geisel, *Phys. Rev. Lett.* (2002); *Chaos* (2003)
- G. Orosz et al., Proc. Appl. Math. Mech. (2007).; J. Borresen & P. Ashwin, Phys. Rev. E (2008)
- C. Kirst & M.T., Phys. Rev. E (2008). F. Schittler Neves & M.T., J. Phys. A: Math. Theor., (2009).

## Towards computation via heteroclinic switching



P. Ashwin and J. Borresen. Discrete computation using a perturbed heteroclinic network. *Phys. Lett. A* (2005);

(still requires external logic device)

## Larger Networks, other clustering



20 winner-take-all computation

# Spatio-Temporal Patterns in Networks of Biology and Physics

Biological Networks  $(10^{-3} - 10^{10}s; 10^{-5} - 10^{-1}m)$ 

- Computation in Neural circuits
- "Tree" of life (speciation in early evolution)



#### Networks of physical & artificial units

 $(10^{-2} - 10^{10}s; 10^{-9} - 10^{6}m)$ 

- Complex disordered media
- Modern power grids (mind the rei
- Autonomous robots
- Natural computing devices

