

Time-scale and noise optimality in self-organized critical adaptive networks

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Self-Organized Criticality (SOC)

- ▶ Adaptive networks with simple local rules can **self-organize**.
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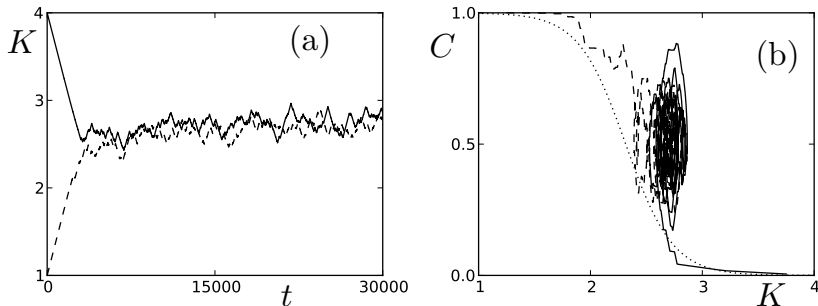


Figure : SOC example. K = average connectivity. C = frozen fraction.

Modified Bornholdt-Rohlf Boolean Network

1. nodes $v_i(t) \in \{\pm 1\}$, directed edges $e_{ij}(t) \in \{-1, 0, +1\}$.
2. **dynamical update rule** ($t = 0$, random graph), define

$$f_i(t) = \sum_j e_{ij}(t)v_j(t) + \mu v_i(t) + \sigma r_i, \quad \vec{r} \sim \mathcal{N}(0, 1)$$
$$v_i(t+1) = \begin{cases} \text{sgn}[f_i(t)] & \text{if } f_i(t) \neq 0, \\ v_i(t) & \text{if } f_i(t) = 0. \end{cases}$$

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3. T_v node dynamics steps, $T_a := \lfloor T_v/2 \rfloor$, measure **activity**

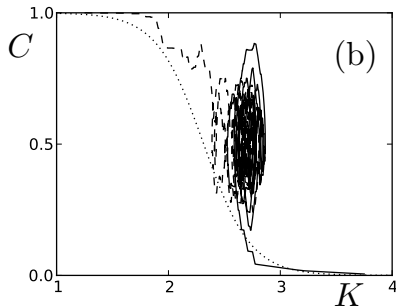
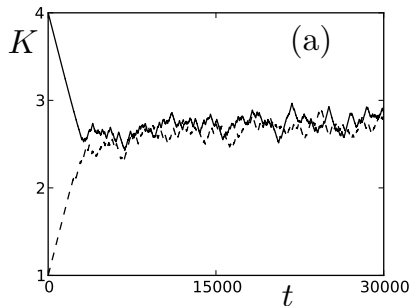
$$A_i := \frac{1}{T_v - T_a} \left[\sum_{t=T_a}^{T_v-1} v_i(t) \right].$$

4. **topological update rule**, choose one node i randomly

$$\begin{array}{ll} |A_i| > 1 - \delta & \text{create an edge } e_{ij}(t) \neq 0, \\ |A_i| \leq 1 - \delta & \text{delete an edge } e_{ij}(t) = 0. \end{array}$$

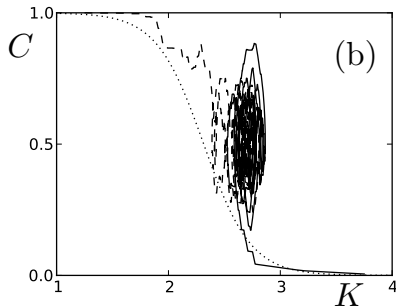
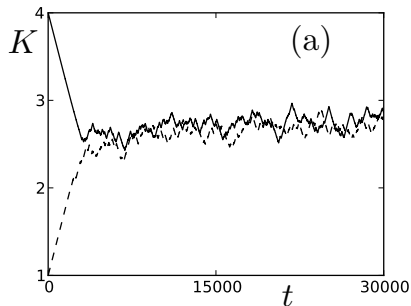
SOC Ingredients & Observations

- ▶ Large **time scale separation** $T_v = 1/\epsilon \gg 1$ needed
topology dynamics \leftrightarrow slow node dynamics \leftrightarrow fast.
- ▶ SOC is **robust** to small noise $0 < \sigma \ll 1$.



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- ▶ Steady state near fast subsystem bifurcation point?!
- ▶ Information processing \leftrightarrow perturbations \leftrightarrow **finite-time**.

Are there optimal values of (ϵ, σ) ?

$$\text{error} = E_X := \frac{2}{T} \sum_{t=0}^{T/2} |X(t) - \mathcal{X}_T|, \quad \text{for } X \in \{K, C\}.$$

- ▶ $X_T := \langle X(t) \rangle_{[T/2, T]}$ where $\langle \cdot \rangle_{[T/2, T]} =$ time average.
- ▶ \mathcal{X} average over 100 initial random graphs.

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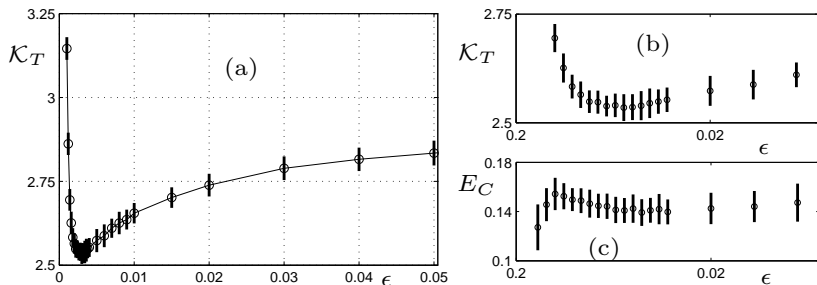


Figure : $T = 60000$ total topological dynamics steps.

Background for Models

Fast variables $x \in \mathbb{R}^m$, slow variables $y \in \mathbb{R}^n$, time scale separation $0 < \epsilon \ll 1$.

$$\left\{ \begin{array}{l} \frac{dx}{dt} = x' = f(x, y) \\ \frac{dy}{dt} = y' = \epsilon g(x, y) \end{array} \right. \xleftrightarrow{\epsilon t = s} \left\{ \begin{array}{l} \epsilon \frac{dx}{ds} = \epsilon \dot{x} = f(x, y) \\ \frac{dy}{ds} = \dot{y} = g(x, y) \end{array} \right.$$

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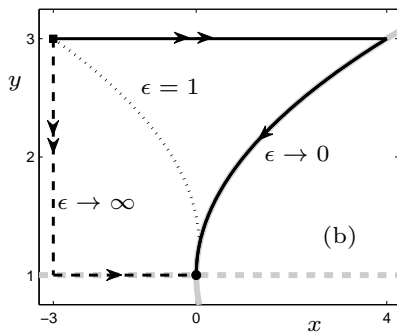
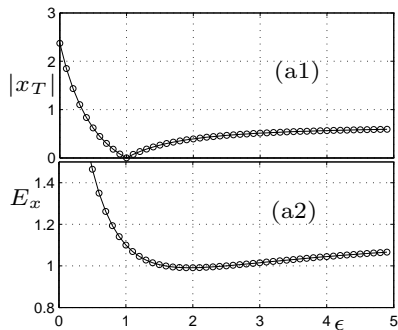
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slow subsystem

- ▶ $C := \{f = 0\}$ = critical manifold = equil. of fast subsystem.
- ▶ C is normally hyperbolic if $D_x f$ has no zero-real-part eigenvalues.
- ▶ **Fenichel's Theorem:** Normal hyperbolicity \Rightarrow "nice" perturbation.

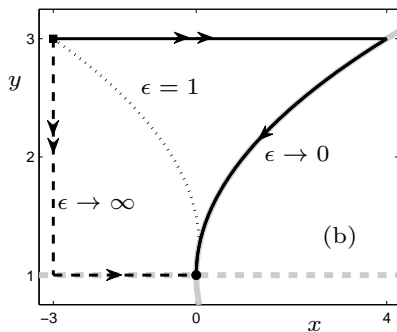
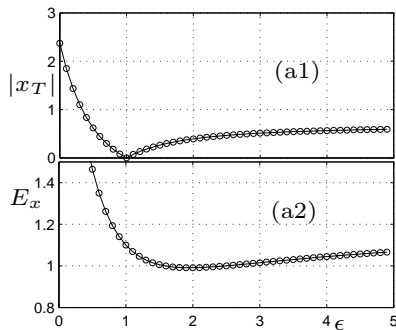
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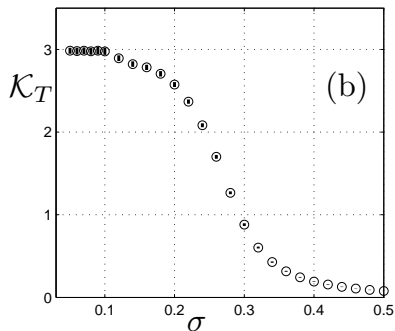
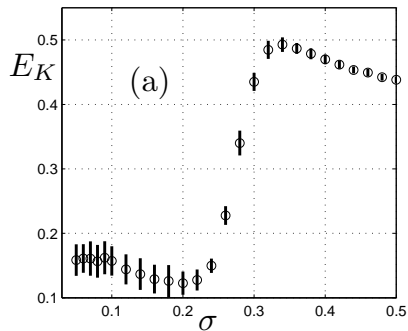
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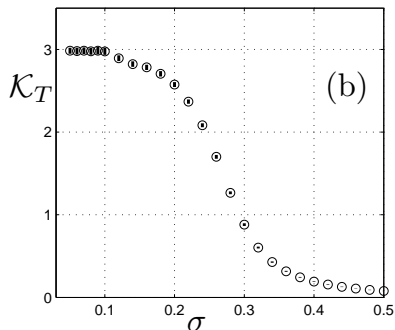
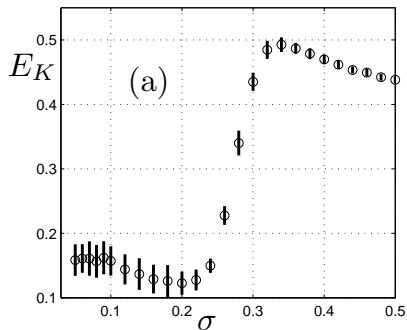


Important (new?) concept - **time-scale resonance (TR)**.

Back to the Bornholdt-Rohlf Model... and Noise



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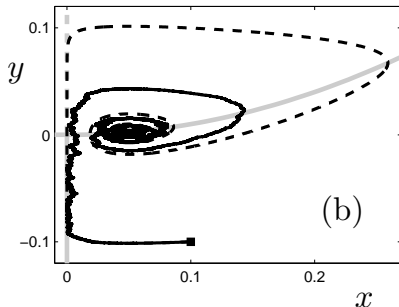
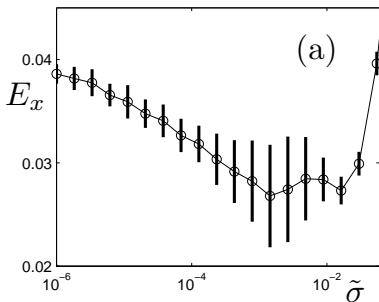


- ▶ Non-monotone error, small noise \rightarrow noise optimality.
- ▶ SOC tipping, large noise \rightarrow noise-induced phase transition.

- ▶ First thought: It is just **stochastic resonance**.
- ▶ Second thought: No, since we have SOC steady state.

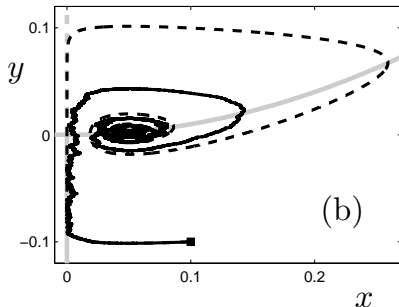
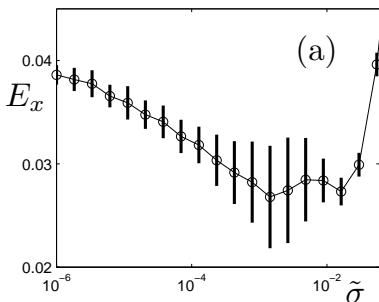
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Important concept - **steady-state stochastic resonance (SSR)**.

Overview & Conclusions

Major Effects:

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- ▶ Simple models to capture effects in adaptive networks.
- ▶ Natural control parameters to self-optimize/control SOC.
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